

Linux Firewall

Linux workshop #2

Summary

- Introduction to firewalls
- Introduction to the linux firewall
- Basic rules
- Advanced rules
- Scripting
- Redundancy
- Extensions
- Distributions
- Links



Introduction to firewalls

What is a firewall ?

- A firewall is a device that achieves network security features. Generally it keeps an internal network secured by filtering, analyzing and blocking undesirable traffic.

Where is a firewall placed ?

- A firewall is placed between two or more networks, that have different purposes, levels of security, and access rules.

Stateless, stateful and application

- A stateless firewall is a simple firewall that evaluates packets against defined rules. It takes packets one by one. Can be bypassed.
- A stateful firewall monitors connections' state and is able to take decisions based on it.
- Application firewalls provides advanced features to examine payloads (DPI, IPS...)

Introduction to linux firewall

- **Linux Firewall :**
- **Netfilter:** packet filtering framework for linux kernel (> 2.4)
- **ip(6)tables:** userspace CLI tool used to configure filtering rulesets.

- **Other related tools**
- **arptables:** CLI tool used for arp packet filtering
- **ebtables:** ethernet bridging table firewall tool

- <http://www.netfilter.org/>
- <http://ebtables.sourceforge.net/>

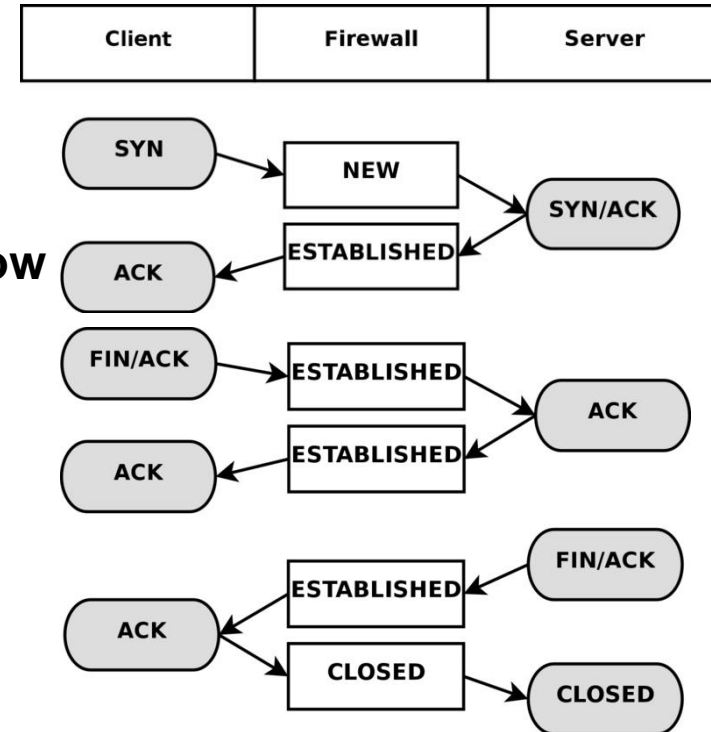
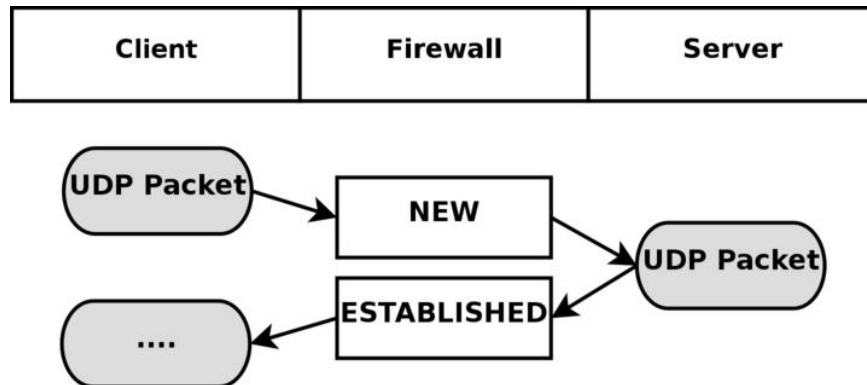


Introduction to linux firewall

OSI Layers	TCP/IP model	Linux	Actions
Physical	Network interface	Link + NIC	Check the data integrity, pass the information to the datalink layer
Datalink		Driver	Check if the frame is intended to this host with the MAC address
Network	Internet	Kernel TCP/IP stack (netfilter...)	Based on source/destination IP address, the packet is either routed or passed to the next layer
Transport	Transport		Based on the port the data are delivered to the right application
Session	Application	Applications	Applications
Presentation			
Application			

Introduction to linux firewall

- **TCP** connection tracking based on **states**
- Achieve with **conntrack** module.
- **UDP** connection tracking based on **time window**



- *Images iptables.info*

Introduction to linux firewall

Chains are categories:

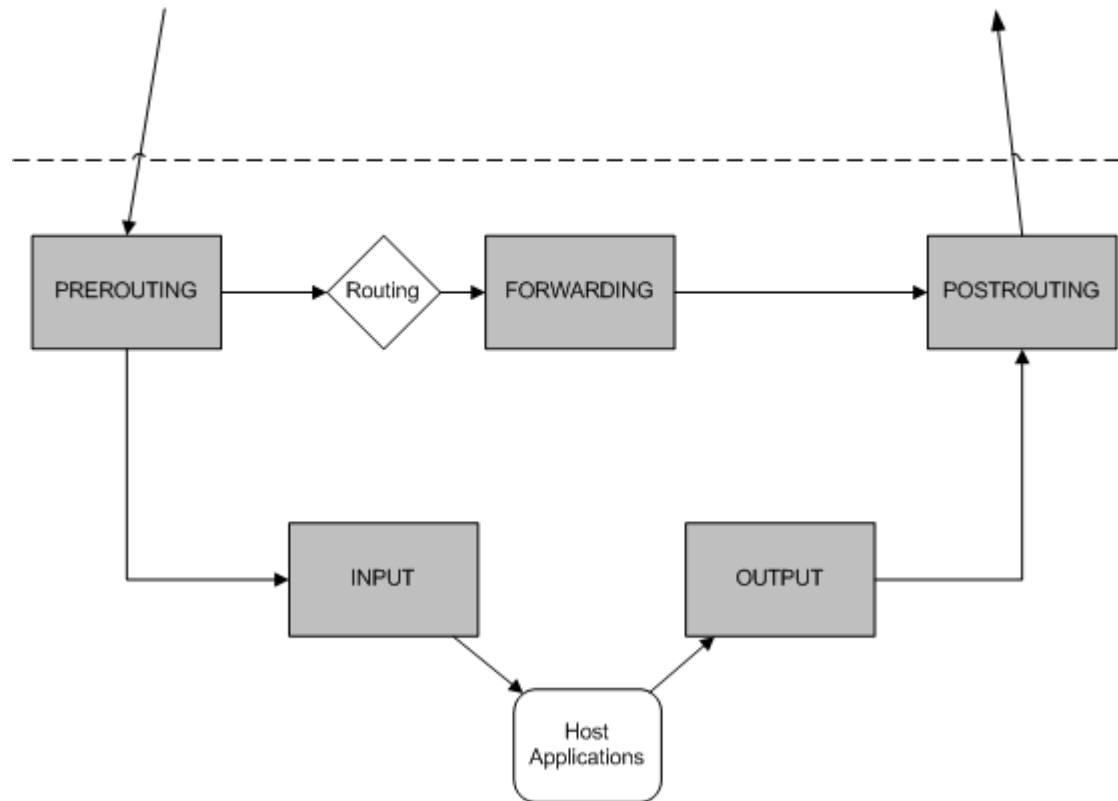
- **INPUT:** packet received and intended to the local host
- **OUTPUT:** packet sent by the host
- **PREROUTING:** packet received
- **FORWARD:** routing, forwarding packet from a network to another
- **POSTROUTING:** apply rules after the routing/forwarding decision

- `iptables -P INPUT DROP`
- `iptables -A INPUT -p tcp --dport 22 -j ACCEPT`

- It is possible to create **custom chains:**
- `iptables -N custom_chain`

Introduction to linux firewall

- **Chains** continued



Introduction to linux firewall

- Netfilter provide **connection tracking system** (conntrack, stateful firewalling)
- **States:**
- **NEW:** new connection, new session
- **ESTABLISHED:** established transport session (successful SYN-SYN/ACK-ACK for TCP)
- **RELATED:** the session is related to another (e.g.: FTP)
- **INVALID:** session is invalid and does not match any of the previous cases.
- Other **TCP states:**
- SYN_SENT, SYN_RECV, FIN_WAIT, CLOSE_WAIT, LAST_ACK, TIME_WAIT, CLOSE
- `iptables -A INPUT -m state --state RELATED,ESTABLISHED -j ACCEPT`
- `iptables -A OUTPUT -m state --state RELATED,ESTABLISHED -j ACCEPT`
- `iptables -A FORWARD -m state --state RELATED,ESTABLISHED -j ACCEPT`

Introduction to linux firewall

- iptables store its information in... **tables** !
- Each table is dedicated to a specific use.
- Each of them contain can use a set of chains, and a set of targets.
- **FILTER**: filtering operations, the most common table.
- **NAT**: network address translation purposes. Only concerned by NEW state.
- **MANGLE**: advanced packet alteration operations
- **RAW**: used to prevent connection tracking
- `iptables -t filter -L -n`

Introduction to linux firewall

- In the netfilter terminology, actions are called TARGETS:
- There are terminating and non-terminating targets.

- **ACCEPT:** accept the packet
- **DROP:** drop the packet without notifying the source
- **REJECT:** drop the packet and notify the source with TCP RST (--reject-with-tcp-rst)
- **LOG:** event logging
- **DNAT:** used to change the destination IP/port (NAT)
- **SNAT:** used to change the source IP/port (NAT)
- **MASQUERADE:** used on gateways to setup NAT overloading

- Actions continued: TOS, TTL, RETURN, MARK, QUEUE/NFQUEUE, ULOG/NFLOG, MIRROR, REDIRECT

Introduction to linux firewall

- In a chain the **order of the statements is important.**
- The first to match will be taken in account
- Consequently, be sure to set the **most precise statements first.**
- SSH connection accepted:
 - `iptables -A INPUT -p tcp --dport 22 -j ACCEPT`
 - `iptables -A INPUT -p tcp -j DROP`
- SSH connection denied
 - `iptables -A INPUT -p tcp -j DROP`
 - `iptables -A INPUT -p tcp --dport 22 -j ACCEPT`

Introduction to linux firewall

- Delete a rule
 - `iptables -D INPUT -p tcp -s 1.2.3.4 --dport 22 -j ACCEPT`
 - `iptables -D INPUT 1`
- Flush all chains / a chain
 - `iptables -F`
 - `iptables -t INPUT -F`
- Delete a chain
 - `iptables -t INPUT -X`

Basic Rules

- **Define policy actions**

- `iptables -P INPUT DROP`
- `iptables -P OUTPUT DROP`
- `iptables -P FORWARD DROP`

- **Open a port**

- `iptables -A INPUT -p tcp -s 1.2.3.4 --dport 22 -j ACCEPT`
- `iptables -A OUTPUT -p tcp -d 1.2.3.4 --dport 22 -j ACCEPT`

- **Accept ESTABLISHED and RELATED sessions**

- `iptables -A INPUT -m state --state RELATED,ESTABLISHED -j ACCEPT`
- `iptables -A OUTPUT -m state --state RELATED,ESTABLISHED -j ACCEPT`

Advanced rules

- **Rate limit**

- `iptables -A INPUT -p TCP --syn -m limit --limit 5/second -j ACCEPT`
- `iptables -A INPUT -s 1.2.3.4 -m limit --limit 1/minute -j LOG`

- **Logging**

- `iptables -N LOGCHAIN`
- `iptables -A LOGCHAIN -j LOG --log-prefix "fwlog:"`
- `iptables -A LOGCHAIN -j DROP`

- **Blacklist**

- `iptables -N blacklist`
- `iptables -A blacklist -s 10.0.0.0/8 -j DROP`
- `iptables -A INPUT -j blacklist`
- `iptables -A OUTPUT -j blacklist`
- `iptables -A FORWARD -j blacklist`

Advanced rules cont'd

- **Dynamic NAT overload (eth0 external)**
- `iptables -t NAT -A POSTROUTING -o eth0 -j MASQUERADE`

- **IPv6 filtering**
- `ip6tables -P INPUT -j DROP`
- `ip6tables -P OUTPUT -j DROP`
- `ip6tables -P FORWARD -j DROP`
- `ip6tables -A INPUT -p icmpv6 --icmpv6-type 136/0 -j DROP`
- `ip6tables -A OUTPUT -p icmpv6 --icmpv6-type 136/0 -j DROP`

- **Quality of Service**
- `iptables -t MANGLE -A PREROUTING -p tcp -m tcp --sport 3389 -j MARK --set-mark 0xe`
- `iptables -t MANGLE -A PREROUTING -p tcp -m tcp --sport 3389 -j RETURN`
- `iptables -t MANGLE -A PREROUTING -j MARK --set-mark 0x6`

Troubleshooting commands

- Show all current rules
 - `iptables -L -n`
 - `iptables -L`
- Show all current rules in the CLI format
 - `iptables --list-rules`
- Netfilter loaded module
 - `lsmod | grep nf`
- Connection information (conntrack package)
 - `conntrack -L`
 - `conntrack -E`

Scripting

- Necessity to script iptables to be **reboot persistent**
- Bash script (Bourne again shell)
- Start / Stop actions
- **LSB tags**
- Placed in /etc/init.d/
 - `touch /etc/init.d/firewall.sh`
 - `chmod a+x /etc/init.d/firewall.sh`

Scripting

- Write down all your iptables rules
- # Clear everything
- iptables -t filter -F
- # Deny all
- iptables -t filter -P INPUT DROP
- iptables -t filter -P FORWARD DROP
- iptables -t filter -P OUTPUT DROP
- # Allow ICMP
- iptables -t filter -A INPUT -p icmp -j ACCEPT
- iptables -t filter -A OUTPUT -p icmp -j ACCEPT
- # Allow SSH
- iptables -t filter -A INPUT -p tcp --dport 22 -j ACCEPT
- iptables -t filter -A OUTPUT -p tcp --dport 22 -j ACCEPT
- # Connections
- iptables -A INPUT -m state --state RELATED,ESTABLISHED -j ACCEPT
- iptables -A OUTPUT -m state --state RELATED,ESTABLISHED -j ACCEPT

Scripting cont'd

- Add some code to implement **actions**
- `case $1 in`
- `start)`
- `## PUT RULES HERE##`
- `;;`
- `stop)`
- `# Clear everything and allow all`
- `iptables -t filter -F`
- `iptables -t filter -P INPUT ACCEPT`
- `iptables -t filter -P FORWARD ACCEPT`
- `iptables -t filter -P OUTPUT ACCEPT`
- `;;`
- `esac`

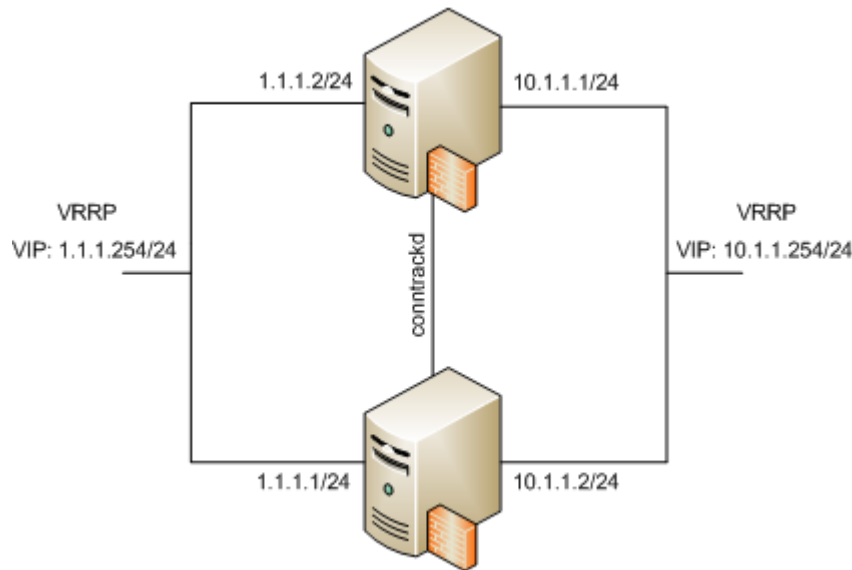
Scripting cont'd

- Install the script to start during the OS boot sequence
- `#!/bin/sh`
- `### BEGIN INIT INFO`
- `# Provides: firewall.sh`
- `# Required-Start:`
- `# X-Start-Before:`
- `# Default-Start: 2 3 4 5`
- `# Required-Stop:`
- `# Default-Stop: 0 1 6`
- `# Short-Description: Start the ip(6)tables firewall.`
- `# Description: Start the ip(6)tables firewall.`
- `### END INIT INFO`

- `update-rc.d firewall.sh remove`
- `update-rc.d firewall.sh defaults`

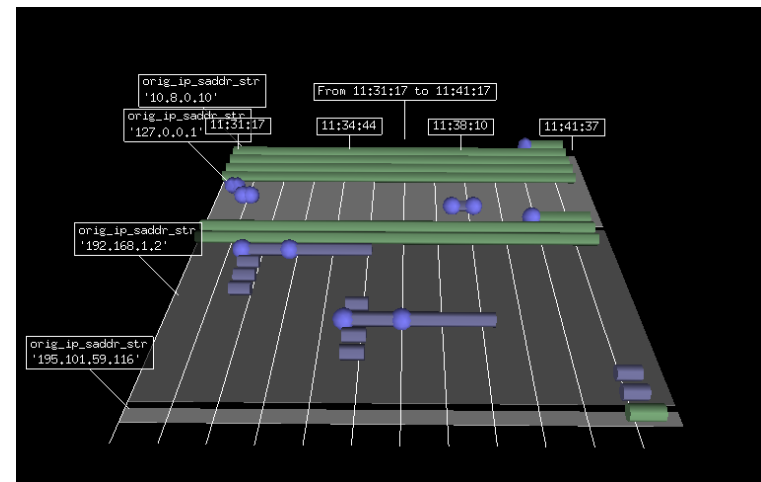
Redundancy

- Two things needed :
- A **redundancy mechanism** (VRRP, keepalive)
- A **state table synchronization** system (conntrackd)



Extensions

- Advanced logging with Ulogd2 + PostgreSQL + nf3d
- <http://2009.rml.info/IMG/pdf/ulogd2-2.pdf>
- Nulog web interface
- NuFW identity based firewall
- L7 filter enables application level firewall
- <http://l7-filter.sourceforge.net/>
- Advanced manipulations with Nfqueue libraries



Firewall oriented distributions

Software and physical appliances:

- IPcop
- Astaro security (acquired by Sophos)
- Shorewall
- NuFW
- EdenWall
- Exosec
- ...



astaro
internet security



Questions



Linux firewall experts

- No more afraid of iptables
- No more afraid of a large number of rules
- No more afraid of redundancy
- **Just more practical works before becoming linux firewall experts!**



Links

Netfilter/ IPtables:

- <http://www.netfilter.org/>
- <http://ipset.netfilter.org/iptables.man.html>
- <http://doc.ubuntu-fr.org/iptables>
- <https://help.ubuntu.com/community/IptablesHowTo>
- <http://centoshelp.org/networking/iptables-advanced/>
- <http://linuxgazette.net/108/odonovan.html>
- <http://www.techrepublic.com/article/utilizing-the-advanced-firewall-techniques-in-iptables/1031075>
- <https://home.regit.org/> (Eric Leblond)
- <http://2008.rml.info/IMG/pdf/rml-2008.pdf> (Pablo Neira Ayuso)
- <http://www.lartc.org/howto/>

Thank you